EXPECTATIONS LEADERBOARD

ECEL SATURDAY LEAGUE S2

GRAND FINAL - Champion Rush | Group A

0 teams | 0 maps | ECEL Platform

Rank	Team	After all maps Average place | total kills | standing

Expected is what the platform thinks this team should do on that map, from their circuit history. They got is the real result. MATCH = on expectation. PERFORMANCE = above. BELOW = under. Place slack +/-2, kill slack +/-3. Grey means not enough history - need 2 games. Expected finish is current form: real matches only, last games any map, place points (BOOYAH max 12) plus kills, newer and bigger cups weigh more, 40% vs tonight's lobby when they already played. Actual standing is the official table. Nothing is invented.