EXPECTATIONS LEADERBOARD

ECEL PRO Championship

CROSS GROUP STAGE | BxE

18 teams | 2 maps | ECEL Platform

Rank	Team	Bermuda Expected vs they got	Nexterra Expected vs they got	After all maps Average place | total kills | standing
1	**NEXUS** Greece	**Expected finish 1 | 15.4 kills | 21.5 pts** No result saved	**Expected finish 2 | 12.7 kills | 17.7 pts** No result saved	**Expected to finish 1 | 28.1 kills | 39.2 pts** They got table 12 | 0 pts Standing expected 1 | actual 12 BELOW
2	**F4NTIN** Spain	**Expected finish 2 | 9.7 kills | 16.6 pts** They got 21 kills | place 1 PERFORMANCE	**Expected finish 1 | 11.7 kills | 19.7 pts** They got 12 kills | place 5 BELOW	**Expected to finish 2 | 21.4 kills | 36.3 pts** They got table 1 | 33 kills | 51 pts Standing expected 2 | actual 1 PERFORMANCE
3	**IMESSDIATO** Greece	**Expected finish 3 | 10.4 kills | 16.3 pts** They got 10 kills | place 3 MATCH	**Expected finish 3 | 11 kills | 17.5 pts** They got 17 kills | place 7 PERFORMANCE	**Expected to finish 3 | 21.4 kills | 33.8 pts** They got table 2 | 27 kills | 39 pts Standing expected 3 | actual 2 PERFORMANCE
4	**E7 LINE** France	**Expected finish 4 | 9.6 kills | 16.2 pts** No result saved	**Expected finish 4 | 9.6 kills | 16.2 pts** No result saved	**Expected to finish 4 | 19.2 kills | 32.4 pts** Maps still in progress Standing expected 4
5	**AK 47 Esports** Pakistan	**Expected finish 5 | 9.2 kills | 15.1 pts** No result saved	**Expected finish 5 | 9.2 kills | 15.1 pts** No result saved	**Expected to finish 5 | 18.4 kills | 30.2 pts** Maps still in progress Standing expected 5
6	**AURORA ESPORTS** Romania	**Expected finish 6 | 9.2 kills | 14.9 pts** No result saved	**Expected finish 6 | 9.2 kills | 14.9 pts** No result saved	**Expected to finish 6 | 18.4 kills | 29.8 pts** Maps still in progress Standing expected 6
7	**DraveX** India	**Expected finish 7 | 7.6 kills | 13.9 pts** They got 4 kills | place 5 BELOW	**Expected finish 8 | 7 kills | 13.4 pts** They got 15 kills | place 2 PERFORMANCE	**Expected to finish 7 | 14.6 kills | 27.3 pts** They got table 3 | 19 kills | 34 pts Standing expected 7 | actual 3 PERFORMANCE
8	**RED FLOGA CB** Greece	**Expected finish 8 | 7.3 kills | 12.7 pts** They got 15 kills | place 4 PERFORMANCE	**Expected finish 7 | 8.7 kills | 14.4 pts** They got 4 kills | place 4 BELOW	**Expected to finish 8 | 16 kills | 27.1 pts** They got table 4 | 19 kills | 33 pts Standing expected 8 | actual 4 PERFORMANCE
9	**SPR Esports** Greece	**Expected finish 12 | 7.4 kills | 11.3 pts** No result saved	**Expected finish 9 | 7.4 kills | 11.3 pts** No result saved	**Expected to finish 9 | 14.8 kills | 22.6 pts** Maps still in progress Standing expected 9
10	**Desi Boys** France	**Expected finish 9 | 5.8 kills | 12 pts** They got 0 kills | place 8 BELOW	**Expected finish 10 | 4.9 kills | 10.5 pts** They got 1 kills | place 8 BELOW	**Expected to finish 10 | 10.7 kills | 22.5 pts** They got table 8 | 1 kills | 7 pts Standing expected 10 | actual 8 PERFORMANCE
11	**MAS FUERTE** Kazakhstan	**Expected finish 10 | 7 kills | 11.4 pts** They got 0 kills | place 6 BELOW	**Expected finish 11 | 5.8 kills | 10.3 pts** They got 10 kills | place 1 PERFORMANCE	**Expected to finish 11 | 12.8 kills | 21.7 pts** They got table 6 | 10 kills | 27 pts Standing expected 11 | actual 6 PERFORMANCE
12	**LYNX ESPORTS** Spain	**Expected finish 11 | 7 kills | 11.4 pts** No result saved	**Expected finish 15 | 5.7 kills | 9.3 pts** No result saved	**Expected to finish 12 | 12.7 kills | 20.7 pts** They got table 10 | 0 pts Standing expected 12 | actual 10 PERFORMANCE
13	**LYONS** Spain	**Expected finish 13 | 4.2 kills | 10.3 pts** No result saved	**Expected finish 12 | 4.2 kills | 10.3 pts** No result saved	**Expected to finish 13 | 8.4 kills | 20.6 pts** Maps still in progress Standing expected 13
14	**HEROES** Romania	**Expected finish 14 | 4.7 kills | 10.1 pts** No result saved	**Expected finish 14 | 4.7 kills | 10.1 pts** No result saved	**Expected to finish 14 | 9.4 kills | 20.2 pts** Maps still in progress Standing expected 14
15	**ASCEND ECHOES** United Kingdom	**Expected finish 16 | 5.7 kills | 8.8 pts** They got 7 kills | place 2 PERFORMANCE	**Expected finish 13 | 6 kills | 10.1 pts** They got 7 kills | place 3 PERFORMANCE	**Expected to finish 15 | 11.7 kills | 18.9 pts** They got table 5 | 14 kills | 31 pts Standing expected 15 | actual 5 PERFORMANCE
16	**ECEL ESPORTS** Romania	**Expected finish 15 | 4.9 kills | 9 pts** They got 1 kills | place 7 BELOW	**Expected finish 16 | 4.4 kills | 8.5 pts** They got 8 kills | place 6 PERFORMANCE	**Expected to finish 16 | 9.3 kills | 17.5 pts** They got table 7 | 9 kills | 18 pts Standing expected 16 | actual 7 PERFORMANCE
17	**FOUR TWEN** Romania	**Expected finish 17 | 4.4 kills | 7.7 pts** No result saved	**Expected finish 17 | 3.4 kills | 6.5 pts** No result saved	**Expected to finish 17 | 7.8 kills | 14.2 pts** They got table 9 | 0 pts Standing expected 17 | actual 9 PERFORMANCE
18	**MAF WARRIORS** Romania	**Expected finish 18 | 1 kills | 4.1 pts** No result saved	**Expected finish 18 | 0.8 kills | 3.4 pts** No result saved	**Expected to finish 18 | 1.8 kills | 7.5 pts** They got table 11 | 0 pts Standing expected 18 | actual 11 PERFORMANCE

Expected is what the platform thinks this team should do on that map, from their circuit history. They got is the real result. MATCH = on expectation. PERFORMANCE = above. BELOW = under. Place slack +/-2, kill slack +/-3. Grey means not enough history - need 2 games. Expected finish is current form: real matches only, last games any map, place points (BOOYAH max 12) plus kills, newer and bigger cups weigh more, 40% vs tonight's lobby when they already played. Actual standing is the official table. Nothing is invented.