

# ECEL PRO Championship

CROSS GROUP STAGE | DxE

18 teams | 2 maps | ECEL Platform

| Rank | Team                                                                                                                                                                                                                      | <div>Solara<br/>Expected vs they got</div> | <div>Purgatory<br/>Expected vs they got</div> | After all maps<br>Average place   total kills   standing                                                                                 |
|------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------|
| 1    | <div><b>DROGA TEAM</b><br/> Kazakhstan</div>            | Expected finish 1   13.6 kills   21.8 pts<br>They got 6 kills   place 11<br>BELOW                                           | Expected finish 1   12.6 kills   19.6 pts<br>They got 12 kills   place 5<br>BELOW                                                | Expected to finish 1   26.2 kills   41.4 pts<br>They got table 5   18 kills   24 pts<br>Standing expected 1   actual 5<br>BELOW          |
| 2    | <div><b>LINE 07</b><br/> Albania</div>                  | Expected finish 2   13.2 kills   21.6 pts<br>They got 2 kills   place 12<br>BELOW                                           | Expected finish 4   11.2 kills   18.1 pts<br>They got 10 kills   place 1<br>PERFORMANCE                                          | Expected to finish 2   24.4 kills   39.7 pts<br>They got table 4   12 kills   24 pts<br>Standing expected 2   actual 4<br>BELOW          |
| 3    | <div><b>AURORA ESPORTS</b><br/> Romania</div>           | Expected finish 3   11.9 kills   18.8 pts<br>No result saved                                                                | Expected finish 3   11.9 kills   18.8 pts<br>No result saved                                                                     | Expected to finish 3   23.8 kills   37.6 pts<br>Maps still in progress<br>Standing expected 3                                            |
| 4    | <div><b>NEXUS</b><br/> Greece</div>                     | Expected finish 4   12.7 kills   17 pts<br>They got 17 kills   place 3<br>PERFORMANCE                                       | Expected finish 2   13.9 kills   19.2 pts<br>They got 21 kills   place 2<br>PERFORMANCE                                          | Expected to finish 4   26.6 kills   36.2 pts<br>They got table 1   38 kills   55 pts<br>Standing expected 4   actual 1<br>PERFORMANCE    |
| 5    | <div><b>AK 47 Esports</b><br/> Pakistan</div>           | Expected finish 5   9.4 kills   16.1 pts<br>No result saved                                                                 | Expected finish 5   9.4 kills   16.1 pts<br>No result saved                                                                      | Expected to finish 5   18.8 kills   32.2 pts<br>Maps still in progress<br>Standing expected 5                                            |
| 6    | <div><b>F4NTIN</b><br/> Spain</div>                     | Expected finish 6   8.6 kills   14.8 pts<br>They got 11 kills   place 2<br>PERFORMANCE                                      | Expected finish 6   9.1 kills   15.7 pts<br>They got 13 kills   place 3<br>PERFORMANCE                                           | Expected to finish 6   17.7 kills   30.5 pts<br>They got table 3   24 kills   41 pts<br>Standing expected 6   actual 3<br>PERFORMANCE    |
| 7    | <div><b>LYNX ESPORTS</b><br/> Spain</div>               | Expected finish 7   10.3 kills   14.7 pts<br>They got 5 kills   place 7<br>BELOW                                            | Expected finish 9   8.9 kills   13.1 pts<br>They got 0 kills   place 6<br>BELOW                                                  | Expected to finish 7   19.2 kills   27.8 pts<br>They got table 10   5 kills   14 pts<br>Standing expected 7   actual 10<br>BELOW         |
| 8    | <div><b>SPR Esports</b><br/> Greece</div>            | Expected finish 8   8.1 kills   12.6 pts<br>No result saved                                                                 | Expected finish 10   8.1 kills   12.6 pts<br>No result saved                                                                     | Expected to finish 8   16.2 kills   25.2 pts<br>Maps still in progress<br>Standing expected 8                                            |
| 9    | <div><b>E7 LINE</b><br/> France</div>               | Expected finish 9   8.1 kills   12.6 pts<br>No result saved                                                                 | Expected finish 11   8.1 kills   12.6 pts<br>No result saved                                                                     | Expected to finish 9   16.2 kills   25.2 pts<br>Maps still in progress<br>Standing expected 9                                            |
| 10   | <div><b>Unexpected</b><br/> Serbia</div>            | Expected finish 15   5.8 kills   10.9 pts<br>They got 21 kills   place 1<br>PERFORMANCE                                     | Expected finish 7   8 kills   13.9 pts<br>They got 8 kills   place 4<br>PERFORMANCE                                              | Expected to finish 10   13.8 kills   24.8 pts<br>They got table 2   29 kills   48 pts<br>Standing expected 10   actual 2<br>PERFORMANCE  |
| 11   | <div><b>MAS FUERTE</b><br/> Kazakhstan</div>        | Expected finish 12   6.7 kills   11.3 pts<br>They got 12 kills   place 4<br>PERFORMANCE                                     | Expected finish 8   8.1 kills   13.4 pts<br>They got 3 kills   place 10<br>BELOW                                                 | Expected to finish 11   14.8 kills   24.7 pts<br>They got table 6   15 kills   23 pts<br>Standing expected 11   actual 6<br>PERFORMANCE  |
| 12   | <div><b>NEMESIS K5</b><br/> Greece</div>            | Expected finish 10   7.6 kills   12.3 pts<br>They got 4 kills   place 5<br>BELOW                                            | Expected finish 12   7 kills   11.9 pts<br>They got 4 kills   place 7<br>BELOW                                                   | Expected to finish 12   14.6 kills   24.2 pts<br>They got table 8   8 kills   18 pts<br>Standing expected 12   actual 8<br>PERFORMANCE   |
| 13   | <div><b>LYONS</b><br/> Spain</div>                  | Expected finish 13   4.9 kills   11.1 pts<br>No result saved                                                                | Expected finish 13   4.9 kills   11.1 pts<br>No result saved                                                                     | Expected to finish 13   9.8 kills   22.2 pts<br>Maps still in progress<br>Standing expected 13                                           |
| 14   | <div><b>SPR ESPORTS 7</b><br/> Greece</div>         | Expected finish 16   6.8 kills   10.8 pts<br>They got 7 kills   place 6<br>PERFORMANCE                                      | Expected finish 14   6.8 kills   11 pts<br>They got 6 kills   place 9<br>BELOW                                                   | Expected to finish 14   13.6 kills   21.8 pts<br>They got table 7   13 kills   20 pts<br>Standing expected 14   actual 7<br>PERFORMANCE  |
| 15   | <div><b>ASCEND ECHOES</b><br/> United Kingdom</div> | Expected finish 11   6.7 kills   11.7 pts<br>They got 5 kills   place 10<br>MATCH                                           | Expected finish 15   6.2 kills   10.1 pts<br>They got 4 kills   place 11<br>BELOW                                                | Expected to finish 15   12.9 kills   21.8 pts<br>They got table 11   9 kills   10 pts<br>Standing expected 15   actual 11<br>PERFORMANCE |
| 16   | <div><b>STAR TEAM</b><br/> United Kingdom</div>     | Expected finish 14   6 kills   10.9 pts<br>They got 4 kills   place 9<br>BELOW                                              | Expected finish 16   5.7 kills   10 pts<br>They got 1 kills   place 8<br>BELOW                                                   | Expected to finish 16   11.7 kills   20.9 pts<br>They got table 12   5 kills   10 pts<br>Standing expected 16   actual 12<br>PERFORMANCE |
| 17   | <div><b>HEROES</b><br/> Romania</div>               | Expected finish 18   4.3 kills   8.8 pts<br>No result saved                                                                 | Expected finish 17   4.3 kills   8.8 pts<br>No result saved                                                                      | Expected to finish 17   8.6 kills   17.6 pts<br>Maps still in progress<br>Standing expected 17                                           |
| 18   | <div><b>ECEL ESPORTS</b><br/> Romania</div>         | Expected finish 17   3.7 kills   9 pts<br>They got 3 kills   place 8<br>BELOW                                               | Expected finish 18   3.5 kills   8.4 pts<br>They got 8 kills   place 12<br>BELOW                                                 | Expected to finish 18   7.2 kills   17.4 pts<br>They got table 9   11 kills   14 pts<br>Standing expected 18   actual 9<br>PERFORMANCE   |

Expected is what the platform thinks this team should do on that map, from their circuit history. They got is the real result. MATCH = on expectation. PERFORMANCE = above. BELOW = under. Place slack +/-2, kill slack +/-3. Grey means not enough history - need 2 games. Expected finish is current form: real matches only, last games any map, place points (BOOYAH max 12) plus kills, newer and bigger cups weigh more, 40% vs tonight's lobby when they already played. Actual standing is the official table. Nothing is invented.