

ECEL PRO Championship

CROSS GROUP STAGE | AxC

12 teams | 2 maps | ECEL Platform

Rank	Team	<div>Solara Expected vs they got</div>	<div>Bermuda Expected vs they got</div>	After all maps Average place total kills standing
1	<div>AURORA ESPORTS  Romania</div>	Expected finish 1 12.5 kills 20.2 pts They got 4 kills place 10 BELOW	Expected finish 2 11 kills 17.5 pts They got 17 kills place 2 PERFORMANCE	Expected to finish 1 23.5 kills 37.7 pts They got table 3 21 kills 31 pts Standing expected 1 actual 3 BELOW
2	<div>NIGHT HAWKS  Bangladesh</div>	Expected finish 3 11 kills 16.3 pts They got 22 kills place 1 PERFORMANCE	Expected finish 1 13 kills 19.4 pts They got 5 kills place 5 BELOW	Expected to finish 2 24 kills 35.7 pts They got table 2 27 kills 45 pts Standing expected 2 actual 2 MATCH
3	<div>AK 47 Esports  Pakistan</div>	Expected finish 2 9.6 kills 16.6 pts They got 10 kills place 6 BELOW	Expected finish 3 9.7 kills 16.3 pts They got 8 kills place 4 MATCH	Expected to finish 3 19.3 kills 32.9 pts They got table 4 18 kills 30 pts Standing expected 3 actual 4 BELOW
4	<div>SX7  Spain</div>	Expected finish 4 9.5 kills 15.8 pts They got 0 kills place 11 BELOW	Expected finish 4 8.5 kills 13.9 pts They got 3 kills place 7 BELOW	Expected to finish 4 18 kills 29.7 pts They got table 11 3 kills 7 pts Standing expected 4 actual 11 BELOW
5	<div>E7 LINE  France</div>	Expected finish 5 9 kills 14.1 pts They got 7 kills place 7 MATCH	Expected finish 5 8.6 kills 13.5 pts They got 5 kills place 9 BELOW	Expected to finish 5 17.6 kills 27.6 pts They got table 8 12 kills 18 pts Standing expected 5 actual 8 BELOW
6	<div>LYONS  Spain</div>	Expected finish 6 6.5 kills 13.6 pts They got 1 kills place 3 BELOW	Expected finish 6 5.6 kills 12.8 pts They got 1 kills place 10 BELOW	Expected to finish 6 12.1 kills 26.4 pts They got table 9 2 kills 11 pts Standing expected 6 actual 9 BELOW
7	<div>SPR Esports  Greece</div>	Expected finish 7 8.4 kills 13.1 pts No result saved	Expected finish 7 8.1 kills 12.6 pts No result saved	Expected to finish 7 16.5 kills 25.7 pts They got table 12 0 pts Standing expected 7 actual 12 BELOW
8	<div>SUPER X STARS  Albania</div>	Expected finish 8 6.9 kills 10.8 pts They got 17 kills place 9 PERFORMANCE	Expected finish 8 8.7 kills 12.3 pts They got 15 kills place 1 PERFORMANCE	Expected to finish 8 15.6 kills 23.1 pts They got table 1 32 kills 46 pts Standing expected 8 actual 1 PERFORMANCE
9	<div>CRG  Pakistan</div>	Expected finish 10 4.1 kills 9.4 pts They got 5 kills place 2 PERFORMANCE	Expected finish 9 4.3 kills 10.2 pts They got 6 kills place 8 MATCH	Expected to finish 9 8.4 kills 19.6 pts They got table 6 11 kills 23 pts Standing expected 9 actual 6 PERFORMANCE
10	<div>DRAGON E SPORTS  Romania</div>	Expected finish 9 5.2 kills 9.8 pts They got 1 kills place 5 BELOW	Expected finish 10 4.5 kills 9.3 pts They got 9 kills place 3 PERFORMANCE	Expected to finish 10 9.7 kills 19.1 pts They got table 5 10 kills 24 pts Standing expected 10 actual 5 PERFORMANCE
11	<div>HEROES  Romania</div>	Expected finish 11 4.5 kills 8.3 pts They got 2 kills place 4 PERFORMANCE	Expected finish 11 4 kills 8.4 pts They got 6 kills place 6 PERFORMANCE	Expected to finish 11 8.5 kills 16.7 pts They got table 7 8 kills 20 pts Standing expected 11 actual 7 PERFORMANCE
12	<div>WWX Squad  Turkey</div>	Expected finish 12 4.8 kills 7.3 pts They got 7 kills place 8 PERFORMANCE	Expected finish 12 5.3 kills 7.8 pts No result saved	Expected to finish 12 10.1 kills 15.1 pts They got table 10 7 kills 10 pts Standing expected 12 actual 10 PERFORMANCE

Expected is what the platform thinks this team should do on that map, from their circuit history. They got is the real result. MATCH = on expectation. PERFORMANCE = above. BELOW = under. Place slack +/-2, kill slack +/-3. Grey means not enough history - need 2 games. Expected finish is current form: real matches only, last games any map, place points (BOOYAH max 12) plus kills, newer and bigger cups weigh more, 40% vs tonight's lobby when they already played. Actual standing is the official table. Nothing is invented.