

ECEL PRO Championship

CROSS GROUP STAGE | CxD

18 teams | 2 maps | ECEL Platform

Rank	Team	<div>Purgatory Expected vs they got</div>	<div>Kalahari Expected vs they got</div>	After all maps Average place total kills standing
1	<div>AURORA ESPORTS  Romania</div>	Expected finish 1 12.5 kills 20.2 pts No result saved	Expected finish 2 12.5 kills 20.2 pts No result saved	Expected to finish 1 25 kills 40.4 pts Maps still in progress Standing expected 1
2	<div>DROGA TEAM  Kazakhstan</div>	Expected finish 2 12 kills 19 pts They got 11 kills place 2 MATCH	Expected finish 3 11.8 kills 19.2 pts They got 22 kills place 1 PERFORMANCE	Expected to finish 2 23.8 kills 38.2 pts They got table 2 33 kills 54 pts Standing expected 2 actual 2 MATCH
3	<div>LINE 07  Albania</div>	Expected finish 3 10 kills 16.7 pts They got 22 kills place 1 PERFORMANCE	Expected finish 1 13.3 kills 21.4 pts They got 13 kills place 2 MATCH	Expected to finish 3 23.3 kills 38.1 pts They got table 1 35 kills 56 pts Standing expected 3 actual 1 PERFORMANCE
4	<div>AK 47 Esports  Pakistan</div>	Expected finish 4 9.6 kills 16.6 pts No result saved	Expected finish 4 9.6 kills 16.6 pts No result saved	Expected to finish 4 19.2 kills 33.2 pts Maps still in progress Standing expected 4
5	<div>SX7  Spain</div>	Expected finish 7 8 kills 15.3 pts They got 7 kills place 7 MATCH	Expected finish 8 7.9 kills 14.1 pts They got 10 kills place 5 PERFORMANCE	Expected to finish 5 15.9 kills 29.4 pts They got table 4 17 kills 27 pts Standing expected 5 actual 4 PERFORMANCE
6	<div>SPR ESPORTS 7  Greece</div>	Expected finish 5 10 kills 16 pts They got 2 kills place 9 BELOW	Expected finish 11 7.8 kills 12.7 pts They got 3 kills place 10 BELOW	Expected to finish 6 17.8 kills 28.7 pts They got table 11 5 kills 8 pts Standing expected 6 actual 11 BELOW
7	<div>NIGHT HAWKS  Bangladesh</div>	Expected finish 13 7.7 kills 12.3 pts They got 18 kills place 3 PERFORMANCE	Expected finish 5 10.5 kills 16.1 pts They got 13 kills place 7 MATCH	Expected to finish 7 18.2 kills 28.4 pts They got table 3 31 kills 43 pts Standing expected 7 actual 3 PERFORMANCE
8	<div>E7 LINE  France</div>	Expected finish 8 9 kills 14.1 pts No result saved	Expected finish 7 9 kills 14.1 pts No result saved	Expected to finish 8 18 kills 28.2 pts Maps still in progress Standing expected 8
9	<div>NEMESIS K5  Greece</div>	Expected finish 11 7.7 kills 13.3 pts They got 10 kills place 4 PERFORMANCE	Expected finish 6 8.3 kills 14.3 pts They got 5 kills place 11 BELOW	Expected to finish 9 16 kills 27.6 pts They got table 7 15 kills 22 pts Standing expected 9 actual 7 PERFORMANCE
10	<div>STAR TEAM  United Kingdom</div>	Expected finish 6 8.3 kills 15.3 pts They got 3 kills place 10 BELOW	Expected finish 12 6.9 kills 12.2 pts They got 3 kills place 8 BELOW	Expected to finish 10 15.2 kills 27.5 pts They got table 10 6 kills 10 pts Standing expected 10 actual 10 MATCH
11	<div>LYONS  Spain</div>	Expected finish 9 6.5 kills 13.6 pts No result saved	Expected finish 9 6.5 kills 13.6 pts No result saved	Expected to finish 11 13 kills 27.2 pts Maps still in progress Standing expected 11
12	<div>SPR Esports  Greece</div>	Expected finish 12 8.4 kills 13 pts No result saved	Expected finish 10 8.4 kills 13 pts No result saved	Expected to finish 12 16.8 kills 26 pts Maps still in progress Standing expected 12
13	<div>Unexpected  Serbia</div>	Expected finish 10 7.6 kills 13.4 pts They got 4 kills place 8 BELOW	Expected finish 13 6.6 kills 12 pts They got 9 kills place 6 PERFORMANCE	Expected to finish 13 14.2 kills 25.4 pts They got table 8 13 kills 21 pts Standing expected 13 actual 8 PERFORMANCE
14	<div>DRAGON E SPORTS  Romania</div>	Expected finish 15 5 kills 10.3 pts They got 3 kills place 6 BELOW	Expected finish 14 4.5 kills 9.7 pts They got 8 kills place 9 PERFORMANCE	Expected to finish 14 9.5 kills 20 pts They got table 9 11 kills 18 pts Standing expected 14 actual 9 PERFORMANCE
15	<div>SUPER X STARS  Albania</div>	Expected finish 14 6 kills 10.3 pts They got 0 kills place 11 BELOW	Expected finish 16 4.4 kills 7.5 pts They got 16 kills place 4 PERFORMANCE	Expected to finish 15 10.4 kills 17.8 pts They got table 6 16 kills 23 pts Standing expected 15 actual 6 PERFORMANCE
16	<div>WWX Squad  Turkey</div>	Expected finish 16 6.7 kills 10 pts No result saved	Expected finish 17 4.8 kills 7.3 pts No result saved	Expected to finish 16 11.5 kills 17.3 pts They got table 12 0 pts Standing expected 16 actual 12 PERFORMANCE
17	<div>HEROES  Romania</div>	Expected finish 17 4.5 kills 8.3 pts No result saved	Expected finish 15 4.5 kills 8.3 pts No result saved	Expected to finish 17 9 kills 16.6 pts Maps still in progress Standing expected 17
18	<div>CRG  Pakistan</div>	Expected finish 18 2.7 kills 6.7 pts They got 3 kills place 5 PERFORMANCE	Expected finish 18 2.8 kills 7.3 pts They got 9 kills place 3 PERFORMANCE	Expected to finish 18 5.5 kills 14 pts They got table 5 12 kills 26 pts Standing expected 18 actual 5 PERFORMANCE

Expected is what the platform thinks this team should do on that map, from their circuit history. They got is the real result. MATCH = on expectation. PERFORMANCE = above. BELOW = under. Place slack +/-2, kill slack +/-3. Grey means not enough history - need 2 games. Expected finish is current form: real matches only, last games any map, place points (BOOYAH max 12) plus kills, newer and bigger cups weigh more, 40% vs tonight's lobby when they already played. Actual standing is the official table. Nothing is invented.