



ECEL PRO Championship

GROUP STAGE | Group B

12 teams | 3 maps | ECEL Platform

Rank	Team	 Bermuda Expected vs they got	 Kalahari Expected vs they got	 Purgatory Expected vs they got	After all maps Average place total kills standing
1	 GR WARRIORS  Greece	Expected finish 1 11.9 kills 17.6 pts They got 19 kills place 1 PERFORMANCE	Expected finish 1 13.1 kills 19.6 pts They got 20 kills place 2 PERFORMANCE	Expected finish 3 15 kills 22.3 pts They got 9 kills place 3 BELOW	Expected to finish 1 40 kills 59.5 pts They got table 1 48 kills 77 pts Standing expected 1 actual 1 MATCH
2	 DROGA TEAM  Kazakhstan	Expected finish 2 11 kills 15 pts They got 15 kills place 3 PERFORMANCE	Expected finish 2 12.3 kills 17.5 pts They got 18 kills place 1 PERFORMANCE	Expected finish 2 14.8 kills 23 pts They got 4 kills place 7 BELOW	Expected to finish 2 38.1 kills 55.5 pts They got table 3 37 kills 61 pts Standing expected 2 actual 3 BELOW
3	 SX7  Spain	Expected finish 3 4.9 kills 10.5 pts They got 6 kills place 5 MATCH	Expected finish 3 4.9 kills 10.8 pts They got 13 kills place 4 PERFORMANCE	Expected finish 4 5.4 kills 11.1 pts They got 21 kills place 1 PERFORMANCE	Expected to finish 3 15.2 kills 32.4 pts They got table 2 40 kills 65 pts Standing expected 3 actual 2 PERFORMANCE
4	 AURORA ESPORTS  Romania	Expected finish - They got 21 kills place 4	Expected finish - They got 13 kills place 3	Expected finish 1 17 kills 24.5 pts They got 0 kills place 9 BELOW	Expected to finish 4 17 kills 24.5 pts They got table 4 34 kills 51 pts Standing expected 4 actual 4 MATCH
5	 ECEL ESPORTS  Romania	Expected finish 4 0.2 kills 5 pts They got 4 kills place 2 PERFORMANCE	Expected finish 4 1.6 kills 7.8 pts They got 9 kills place 6 PERFORMANCE	Expected finish 6 3.5 kills 9.4 pts They got 4 kills place 8 MATCH	Expected to finish 5 5.3 kills 22.2 pts They got table 6 17 kills 34 pts Standing expected 5 actual 6 BELOW
6	 ASCEND ECHOES  United Kingdom	Expected finish - They got 4 kills place 7	Expected finish - They got 7 kills place 7	Expected finish 5 5.5 kills 9.5 pts They got 9 kills place 4 PERFORMANCE	Expected to finish 6 5.5 kills 9.5 pts They got table 5 20 kills 35 pts Standing expected 6 actual 5 PERFORMANCE
7	 RED FLOGA CB  Greece	Expected finish - They got 0 kills place 9	Expected finish - They got 7 kills place 5	Expected finish 7 3.5 kills 7.5 pts They got 9 kills place 2 PERFORMANCE	Expected to finish 7 3.5 kills 7.5 pts They got table 7 16 kills 33 pts Standing expected 7 actual 7 MATCH
8	 MAF WARRIORS  Romania	Expected finish - They got 1 kills place 6	Expected finish - They got 2 kills place 8	Expected finish 8 1.5 kills 5.5 pts They got 1 kills place 6 MATCH	Expected to finish 8 1.5 kills 5.5 pts They got table 8 4 kills 17 pts Standing expected 8 actual 8 MATCH
9	 ECEL ESPORTS WOMENS  Germany	Expected finish - They got 0 kills place 8	Expected finish - They got 1 kills place 10	Expected finish 9 0.5 kills 2.5 pts They got 1 kills place 5 PERFORMANCE	Expected to finish 9 0.5 kills 2.5 pts They got table 9 2 kills 12 pts Standing expected 9 actual 9 MATCH
10	 NEX ESPORTS  Italy	Expected finish - They got 0 kills place 10	Expected finish - They got 0 kills place 9	Expected finish 10 0 kills 1.5 pts No result saved	Expected to finish 10 0 kills 1.5 pts They got table 10 0 kills 3 pts Standing expected 10 actual 10 MATCH
11	 ALBANIANS  Greece	Need 2 prior games	Need 2 prior games	Expected finish 11 0 kills 0 pts No result saved	Expected to finish 11 0 kills 0 pts They got table 11 0 pts Standing expected 11 actual 11 MATCH
12	 RCD ESPORTS  Serbia	Expected finish 5 0 kills 0 pts No result saved	Expected finish 5 0 kills 0 pts No result saved	Expected finish 12 0 kills 0 pts No result saved	Expected to finish 12 0 kills 0 pts They got table 12 0 pts Standing expected 12 actual 12 MATCH

Expected is what the platform thinks this team should do on that map, from their circuit history. They got is the real result. MATCH = on expectation. PERFORMANCE = above. BELOW = under. Place slack +/-2, kill slack +/-3. Grey means not enough history - need 2 games. Expected finish is current form: real matches only, last games any map, place points (BOOYAH max 12) plus kills, newer and bigger cups weigh more, 40% vs tonight's lobby when they already played. Actual standing is the official table. Nothing is invented.