



# ECEL PRO Championship

GROUP STAGE | Group A

12 teams | 3 maps | ECEL Platform

| Rank | Team                                                                                                                                                                                                    |  <b>Bermuda</b><br>Expected vs they got |  <b>Kalahari</b><br>Expected vs they got |  <b>Purgatory</b><br>Expected vs they got | <b>After all maps</b><br>Average place   total kills   standing                                                                                     |
|------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------|
| 1    |  <b>Unexpected</b><br> Serbia         | <b>Expected</b> finish 1   9.6 kills   15.9 pts<br>They got 10 kills   place 3<br><b>MATCH</b>                           | <b>Expected</b> finish 1   10.5 kills   17.7 pts<br>They got 5 kills   place 8<br><b>BELOW</b>                              | <b>Expected</b> finish 4   8.6 kills   14.8 pts<br>They got 0 kills   place 6<br><b>BELOW</b>                                | <b>Expected to finish 1</b>   28.7 kills   48.4 pts<br>They got table 8   15 kills   31 pts<br>Standing expected 1   actual 8<br><b>BELOW</b>       |
| 2    |  <b>IMESSDIATO</b><br> Greece         | <b>Expected</b> finish 2   8.2 kills   13.5 pts<br>They got 8 kills   place 5<br><b>PERFORMANCE</b>                      | <b>Expected</b> finish 3   7.9 kills   12.4 pts<br>They got 11 kills   place 5<br><b>PERFORMANCE</b>                        | <b>Expected</b> finish 6   8.4 kills   13.2 pts<br>They got 2 kills   place 9<br><b>BELOW</b>                                | <b>Expected to finish 2</b>   24.5 kills   39.1 pts<br>They got table 6   21 kills   35 pts<br>Standing expected 2   actual 6<br><b>BELOW</b>       |
| 3    |  <b>RED FLOGA</b><br> Greece          | <b>Expected</b> finish 3   4.6 kills   9.6 pts<br>They got 18 kills   place 9<br><b>PERFORMANCE</b>                      | <b>Expected</b> finish 4   7.7 kills   12.3 pts<br>They got 27 kills   place 3<br><b>PERFORMANCE</b>                        | <b>Expected</b> finish 2   11 kills   16 pts<br>They got 24 kills   place 1<br><b>PERFORMANCE</b>                            | <b>Expected to finish 3</b>   23.3 kills   37.9 pts<br>They got table 1   69 kills   91 pts<br>Standing expected 3   actual 1<br><b>PERFORMANCE</b> |
| 4    |  <b>F4NTIN</b><br> Spain              | <b>Expected</b> finish 4   4.7 kills   6.7 pts<br>They got 14 kills   place 1<br><b>PERFORMANCE</b>                      | <b>Expected</b> finish 2   7.6 kills   12.8 pts<br>They got 14 kills   place 2<br><b>PERFORMANCE</b>                        | <b>Expected</b> finish 3   9.1 kills   15.2 pts<br>They got 6 kills   place 5<br><b>BELOW</b>                                | <b>Expected to finish 4</b>   21.4 kills   34.7 pts<br>They got table 3   34 kills   61 pts<br>Standing expected 4   actual 3<br><b>PERFORMANCE</b> |
| 5    |  <b>AK 47 Esports</b><br> Pakistan    | <b>Expected</b> finish -<br>They got 9 kills   place 2                                                                   | <b>Expected</b> finish -<br>They got 20 kills   place 1                                                                     | <b>Expected</b> finish 1   14.5 kills   25 pts<br>They got 9 kills   place 2<br><b>BELOW</b>                                 | <b>Expected to finish 5</b>   14.5 kills   25 pts<br>They got table 2   38 kills   68 pts<br>Standing expected 5   actual 2<br><b>PERFORMANCE</b>   |
| 6    |  <b>NEXUS</b><br> Greece          | <b>Expected</b> finish -<br>They got 10 kills   place 7                                                                  | <b>Expected</b> finish -<br>They got 14 kills   place 10                                                                    | <b>Expected</b> finish 5   12 kills   14.5 pts<br>They got 14 kills   place 3<br><b>MATCH</b>                                | <b>Expected to finish 6</b>   12 kills   14.5 pts<br>They got table 4   38 kills   51 pts<br>Standing expected 6   actual 4<br><b>PERFORMANCE</b>   |
| 7    |  <b>LYNX ESPORTS</b><br> Spain    | <b>Expected</b> finish -<br>They got 13 kills   place 4                                                                  | <b>Expected</b> finish -<br>They got 4 kills   place 9                                                                      | <b>Expected</b> finish 7   8.5 kills   13 pts<br>They got 14 kills   place 7<br><b>PERFORMANCE</b>                           | <b>Expected to finish 7</b>   8.5 kills   13 pts<br>They got table 5   31 kills   44 pts<br>Standing expected 7   actual 5<br><b>PERFORMANCE</b>    |
| 8    |  <b>SUPER X STARS</b><br> Albania | <b>Expected</b> finish -<br>They got 10 kills   place 8                                                                  | <b>Expected</b> finish -<br>They got 2 kills   place 4                                                                      | <b>Expected</b> finish 8   6 kills   11 pts<br>They got 6 kills   place 8<br><b>MATCH</b>                                    | <b>Expected to finish 8</b>   6 kills   11 pts<br>They got table 7   18 kills   31 pts<br>Standing expected 8   actual 7<br><b>PERFORMANCE</b>      |
| 9    |  <b>EXPERTS</b><br> Romania       | <b>Expected</b> finish -<br>They got 5 kills   place 6                                                                   | <b>Expected</b> finish -<br>They got 4 kills   place 11                                                                     | <b>Expected</b> finish 9   4.5 kills   7 pts<br>They got 1 kills   place 11<br><b>BELOW</b>                                  | <b>Expected to finish 9</b>   4.5 kills   7 pts<br>They got table 9   10 kills   15 pts<br>Standing expected 9   actual 9<br><b>MATCH</b>           |
| 10   |  <b>VORTEX GAMING</b><br> Spain   | <b>Expected</b> finish -<br>They got 6 kills   place 10                                                                  | <b>Expected</b> finish -<br>They got 1 kills   place 7                                                                      | <b>Expected</b> finish 10   3.5 kills   6 pts<br>They got 0 kills   place 12<br><b>BELOW</b>                                 | <b>Expected to finish 10</b>   3.5 kills   6 pts<br>They got table 11   7 kills   12 pts<br>Standing expected 10   actual 11<br><b>BELOW</b>        |
| 11   |  <b>MC PLAY</b><br> Romania       | <b>Expected</b> finish -<br>They got 0 kills   place 11                                                                  | <b>Expected</b> finish -<br>They got 4 kills   place 6                                                                      | <b>Expected</b> finish 11   2 kills   4.5 pts<br>They got 3 kills   place 10<br><b>MATCH</b>                                 | <b>Expected to finish 11</b>   2 kills   4.5 pts<br>They got table 10   7 kills   13 pts<br>Standing expected 11   actual 10<br><b>PERFORMANCE</b>  |
| 12   |  <b>UNKNOWN RO</b><br> Romania    | <b>Expected</b> finish -<br>They got 0 kills   place 12                                                                  | <b>Expected</b> finish -<br>They got 0 kills   place 12                                                                     | <b>Expected</b> finish 12   0 kills   0 pts<br>They got 2 kills   place 4<br><b>PERFORMANCE</b>                              | <b>Expected to finish 12</b>   0 kills   0 pts<br>They got table 12   2 kills   9 pts<br>Standing expected 12   actual 12<br><b>MATCH</b>           |

Expected is what the platform thinks this team should do on that map, from their circuit history. They got is the real result. MATCH = on expectation. PERFORMANCE = above. BELOW = under. Place slack +/-2, kill slack +/-3. Grey means not enough history - need 2 games. Expected finish is current form: real matches only, last games any map, place points (BOOYAH max 12) plus kills, newer and bigger cups weigh more, 40% vs tonight's lobby when they already played. Actual standing is the official table. Nothing is invented.