

ECEL Rookie Series Season 2

Grand Final | Grand Final 120 pts+ booyah

12 teams | 9 maps | ECEL Platform

Rank	Team	 Bermuda Expected vs they got	 Kalahari Expected vs they got	 Purgatory Expected vs they got	 Nexterra Expected vs they got	 Bermuda Expected vs they got	 Kalahari Expected vs they got	 Purgatory Expected vs they got	 Bermuda Expected vs they got	 Solara Expected vs they got	After all maps Average place total kills standing
1	 MVP Gaming  Spain	Expected finish 1 14.1 kills 22.9 pts 2 BELOW	Expected finish 1 14.7 kills 24.1 pts 3 PERFORMANCE	Expected finish 1 15.7 kills 24.6 pts BELOW	Expected finish 1 14.1 kills 23.4 pts 1 MATCH	Expected finish 1 12.9 kills 22.5 pts BELOW	Expected finish 1 12.3 kills 22.6 pts BELOW	Expected finish 1 11.2 kills 20.8 pts BELOW	Expected finish 1 9.9 kills 19 pts BELOW	Expected finish 3 8.4 kills 17 pts BELOW	Expected to finish 1 113.3 kills 196.9 pts Standing expected 1 BELOW
2	 IMESSDIATO  Greece	Expected finish 3 10.5 kills 17.2 pts 1 PERFORMANCE	Expected finish 2 11.8 kills 19.1 pts 1 MATCH	Expected finish 2 11.1 kills 19 pts BELOW	Expected finish 2 10.2 kills 17.8 pts BELOW	Expected finish 4 8.3 kills 15 pts 4 PERFORMANCE	Expected finish 2 10.6 kills 18 pts BELOW	Expected finish 5 9.1 kills 15.6 pts 10 BELOW	Expected finish 6 8.8 kills 15.2 pts 9 BELOW	Expected finish 6 9.5 kills 15.4 pts MATCH	Expected to finish 2 89.9 kills 152.3 pts Standing expected 2 BELOW
3	 Run or Die  Bosnia and Herzegovina	Expected finish 7 9.3 kills 15.6 pts No result saved	Expected finish 6 9.3 kills 15.6 pts No result saved	Expected finish 5 9.3 kills 15.6 pts No result saved	Expected finish 3 9.4 kills 15.8 pts No result saved	Expected finish 2 9.6 kills 15.9 pts No result saved	Expected finish 4 9.6 kills 15.9 pts No result saved	Expected finish 4 9.6 kills 15.9 pts No result saved	Expected finish 5 9.6 kills 15.9 pts No result saved	Expected finish 5 9.6 kills 15.9 pts No result saved	Expected to finish 3 85.3 kills 142.1 pts Standing expected 3 BELOW
4	 Xtreme  Moldova	Expected finish 5 10.7 kills 16.5 pts 10 BELOW	Expected finish 7 9.9 kills 14.6 pts 2 PERFORMANCE	Expected finish 4 10.5 kills 15.8 pts 11 BELOW	Expected finish 8 8.8 kills 13.2 pts 4 PERFORMANCE	Expected finish 7 8.4 kills 13 pts MATCH	Expected finish 7 9.1 kills 14 pts 2 PERFORMANCE	Expected finish 3 10.8 kills 16 pts 9 BELOW	Expected finish 4 10.9 kills 15.9 pts PERFORMANCE	Expected finish 4 11.3 kills 16.6 pts PERFORMANCE	Expected to finish 4 90.4 kills 135.6 pts Standing expected 4 PERFORMANCE
5	 Big Yliria  Albania	Expected finish 4 11.9 kills 16.5 pts BELOW	Expected finish 4 11.5 kills 16.4 pts 8 PERFORMANCE	Expected finish 6 11.1 kills 15.2 pts BELOW	Expected finish 6 10.3 kills 14 pts 7 PERFORMANCE	Expected finish 5 10.8 kills 14.7 pts PERFORMANCE	Expected finish 6 10.1 kills 14.7 pts 10 BELOW	Expected finish 9 8 kills 12 pts 2 PERFORMANCE	Expected finish 7 8.8 kills 13.8 pts 5 PERFORMANCE	Expected finish 7 9.3 kills 14 pts PERFORMANCE	Expected to finish 5 91.8 kills 131.3 pts Standing expected 5 BELOW
6	 GR WARRIORS  Greece	Expected finish 9 6.7 kills 13.8 pts 8 PERFORMANCE	Expected finish 9 7 kills 13.4 pts 5 PERFORMANCE	Expected finish 9 6.6 kills 12.6 pts 9 MATCH	Expected finish 10 5.9 kills 11 pts 5 PERFORMANCE	Expected finish 6 9.1 kills 14 pts 5 MATCH	Expected finish 5 9.9 kills 14.9 pts 8 BELOW	Expected finish 6 8.9 kills 13.6 pts 1 PERFORMANCE	Expected finish 2 13 kills 18.6 pts 2 BELOW	Expected finish 1 13.1 kills 19 pts 9 BELOW	Expected to finish 6 80.2 kills 130.9 pts Standing expected 6 PERFORMANCE
7	 Unexpected  Serbia	Expected finish 12 6.2 kills 9.5 pts 5 PERFORMANCE	Expected finish 11 6.9 kills 10.3 pts 11 BELOW	Expected finish 11 6.7 kills 9.9 pts 1 PERFORMANCE	Expected finish 7 9.2 kills 13.8 pts 3 PERFORMANCE	Expected finish 3 9.8 kills 15.5 pts 6 PERFORMANCE	Expected finish 3 10.5 kills 15.9 pts 4 PERFORMANCE	Expected finish 2 11.1 kills 17.2 pts 4 MATCH	Expected finish 3 11.7 kills 18.3 pts 4 MATCH	Expected finish 2 11.5 kills 18 pts 7 BELOW	Expected to finish 7 83.6 kills 128.4 pts Standing expected 7 PERFORMANCE
8	 SX7  Spain	Expected finish 6 9.3 kills 16.4 pts 3 PERFORMANCE	Expected finish 3 9.6 kills 17.3 pts 7 BELOW	Expected finish 3 9 kills 16.3 pts 3 MATCH	Expected finish 4 8.6 kills 15.8 pts 11 BELOW	Expected finish 8 6.5 kills 12.8 pts 1 PERFORMANCE	Expected finish 8 6 kills 12.4 pts 3 PERFORMANCE	Expected finish 8 6.2 kills 12.6 pts 5 BELOW	Expected finish 8 5.5 kills 11.8 pts 7 MATCH	Expected finish 8 6 kills 12.3 pts 8 BELOW	Expected to finish 8 66.7 kills 127.7 pts Standing expected 8 PERFORMANCE
9	 ACE OF SPADES  Switzerland	Expected finish 2 11.2 kills 17.5 pts 11 BELOW	Expected finish 5 10.2 kills 16 pts BELOW	Expected finish 7 9.5 kills 14.8 pts BELOW	Expected finish 5 9.1 kills 14.5 pts 10 BELOW	Expected finish 10 6.5 kills 10.6 pts BELOW	Expected finish 10 6.3 kills 10.6 pts 1 PERFORMANCE	Expected finish 7 7.8 kills 13 pts 7 MATCH	Expected finish 10 6.6 kills 11.3 pts 10 BELOW	Expected finish 11 4.8 kills 8.5 pts No result saved	Expected to finish 9 72 kills 116.8 pts Standing expected 9 MATCH
10	 IDENSHO  Greece	Expected finish 8 9.2 kills 14.9 pts BELOW	Expected finish 8 7.9 kills 13.5 pts BELOW	Expected finish 8 8 kills 13.9 pts 5 BELOW	Expected finish 9 7.3 kills 13.2 pts 8 PERFORMANCE	Expected finish 9 7.3 kills 12.5 pts 11 BELOW	Expected finish 9 6.7 kills 11.7 pts No result saved	Expected finish 10 6.7 kills 11.7 pts No result saved	Expected finish 9 6.7 kills 11.7 pts No result saved	Expected finish 9 6.7 kills 11.7 pts No result saved	Expected to finish 10 66.5 kills 114.8 pts Standing expected 10 MATCH
11	 LINE 21  Albania	Expected finish 10 4.9 kills 10.9 pts BELOW	Expected finish 10 4.7 kills 10.4 pts MATCH	Expected finish 10 5 kills 10.1 pts 4 PERFORMANCE	Expected finish 11 4.1 kills 8.6 pts 2 PERFORMANCE	Expected finish 11 5.3 kills 10.6 pts 3 MATCH	Expected finish 11 5.2 kills 10.1 pts 7 BELOW	Expected finish 11 5.1 kills 10 pts 6 BELOW	Expected finish 11 4.7 kills 9.5 pts 6 PERFORMANCE	Expected finish 10 5.5 kills 10.1 pts 3 BELOW	Expected to finish 11 44.5 kills 80.3 pts Standing expected 11 PERFORMANCE
12	 DARK SOCIETY  Romania	Expected finish 11 5.8 kills 10.8 pts MATCH	Expected finish 12 4.9 kills 9.2 pts 10 BELOW	Expected finish 12 3.7 kills 7.5 pts BELOW	Expected finish 12 3 kills 6.3 pts BELOW	Expected finish 12 2.8 kills 6.1 pts 7 PERFORMANCE	Expected finish 12 3.1 kills 6.8 pts 9 BELOW	Expected finish 12 2.9 kills 5.8 pts 8 PERFORMANCE	Expected finish 12 2.5 kills 5.2 pts 8 PERFORMANCE	Expected finish 12 2.3 kills 4.9 pts 6 PERFORMANCE	Expected to finish 12 31 kills 62.6 pts Standing expected 12 PERFORMANCE

Expected is what the platform thinks this team should do on that map, from their circuit history. They got is the real result. MATCH = on expectation. PERFORMANCE = above. BELOW = under. Place slack +/-2, kill slack +/-3. Grey means not enough history - need 2 games. Expected finish is current form: real matches only, last games any map, place points (BOOYAH max 12) plus kills, newer and bigger cups weigh more, 40% vs tonight's lobby when they already played. Actual standing is the official table. Nothing is invented.