EXPECTATIONS LEADERBOARD

ECEL Rookie Series Season 2

Semi Final - Cross Group Stage | AxB

12 teams | 3 maps | ECEL Platform

Rank	Team	Bermuda Expected vs they got	Kalahari Expected vs they got	Purgatory Expected vs they got	After all maps Average place | total kills | standing
1	**SX7** Spain	**Expected finish 1 | 13.3 kills | 21.1 pts** They got 12 kills | place 2 MATCH	**Expected finish 1 | 13 kills | 21.1 pts** They got 17 kills | place 4 PERFORMANCE	**Expected finish 1 | 13.4 kills | 21 pts** They got 12 kills | place 1 MATCH	**Expected to finish 1 | 39.7 kills | 63.2 pts** They got table 1 | 41 kills | 69 pts Standing expected 1 | actual 1 MATCH
2	**Xtreme** Moldova	**Expected finish 2 | 11.3 kills | 18.7 pts** They got 14 kills | place 4 MATCH	**Expected finish 2 | 12.1 kills | 19.3 pts** They got 19 kills | place 5 PERFORMANCE	**Expected finish 3 | 13.6 kills | 20.5 pts** They got 0 kills | place 11 BELOW	**Expected to finish 2 | 37 kills | 58.5 pts** They got table 3 | 33 kills | 46 pts Standing expected 2 | actual 3 BELOW
3	**IMESSDIATO** Greece	**Expected finish 5 | 9.7 kills | 15.7 pts** They got 14 kills | place 6 PERFORMANCE	**Expected finish 5 | 10.9 kills | 16.6 pts** They got 23 kills | place 1 PERFORMANCE	**Expected finish 2 | 13.5 kills | 20.6 pts** They got 1 kills | place 10 BELOW	**Expected to finish 3 | 34.1 kills | 52.9 pts** They got table 2 | 38 kills | 56 pts Standing expected 3 | actual 2 PERFORMANCE
4	**GR WARRIORS** Greece	**Expected finish 4 | 9.3 kills | 17 pts** They got 11 kills | place 3 MATCH	**Expected finish 3 | 9.8 kills | 17.5 pts** They got 4 kills | place 2 BELOW	**Expected finish 4 | 8.5 kills | 16.6 pts** They got 2 kills | place 6 BELOW	**Expected to finish 4 | 27.6 kills | 51.1 pts** They got table 5 | 17 kills | 39 pts Standing expected 4 | actual 5 BELOW
5	**Big Yliria** Albania	**Expected finish 3 | 11.7 kills | 17.3 pts** No result saved	**Expected finish 4 | 11.7 kills | 17.3 pts** They got 10 kills | place 9 BELOW	**Expected finish 5 | 11.2 kills | 15.9 pts** They got 15 kills | place 7 PERFORMANCE	**Expected to finish 5 | 34.6 kills | 50.5 pts** They got table 7 | 25 kills | 31 pts Standing expected 5 | actual 7 BELOW
6	**IDENSHO** Greece	**Expected finish 9 | 8 kills | 13.7 pts** They got 8 kills | place 5 PERFORMANCE	**Expected finish 7 | 8 kills | 13.8 pts** They got 12 kills | place 3 PERFORMANCE	**Expected finish 6 | 8.9 kills | 15.1 pts** They got 4 kills | place 9 BELOW	**Expected to finish 6 | 24.9 kills | 42.6 pts** They got table 4 | 24 kills | 40 pts Standing expected 6 | actual 4 PERFORMANCE
7	**LINE 21** Albania	**Expected finish 10 | 5.6 kills | 12.4 pts** They got 14 kills | place 1 PERFORMANCE	**Expected finish 6 | 7.6 kills | 15.5 pts** They got 0 kills | place 8 BELOW	**Expected finish 7 | 6.4 kills | 13.5 pts** They got 4 kills | place 8 MATCH	**Expected to finish 7 | 19.6 kills | 41.4 pts** They got table 6 | 18 kills | 36 pts Standing expected 7 | actual 6 PERFORMANCE
8	**DraveX** India	**Expected finish 6 | 6.3 kills | 15.7 pts** They got 1 kills | place 9 BELOW	**Expected finish 10 | 4.9 kills | 12.2 pts** They got 5 kills | place 7 BELOW	**Expected finish 8 | 4.9 kills | 11.5 pts** They got 12 kills | place 5 PERFORMANCE	**Expected to finish 8 | 16.1 kills | 39.4 pts** They got table 8 | 18 kills | 30 pts Standing expected 8 | actual 8 MATCH
9	**SPR Esports** Greece	**Expected finish 7 | 9.7 kills | 15.3 pts** They got 3 kills | place 8 BELOW	**Expected finish 8 | 7.8 kills | 12.8 pts** They got 4 kills | place 11 BELOW	**Expected finish 9 | 7 kills | 10.9 pts** They got 7 kills | place 2 PERFORMANCE	**Expected to finish 9 | 24.5 kills | 39 pts** They got table 9 | 14 kills | 26 pts Standing expected 9 | actual 9 MATCH
10	**Unexpected** Serbia	**Expected finish 8 | 8.7 kills | 14.7 pts** They got 1 kills | place 10 BELOW	**Expected finish 9 | 7.4 kills | 12.5 pts** They got 2 kills | place 12 BELOW	**Expected finish 10 | 6.6 kills | 10.7 pts** They got 7 kills | place 4 PERFORMANCE	**Expected to finish 10 | 22.7 kills | 37.9 pts** They got table 11 | 10 kills | 18 pts Standing expected 10 | actual 11 BELOW
11	**FlipZZ** Spain	**Expected finish 11 | 5 kills | 10.7 pts** No result saved	**Expected finish 11 | 5 kills | 10.7 pts** No result saved	**Expected finish 11 | 5 kills | 10.7 pts** No result saved	**Expected to finish 11 | 15 kills | 32.1 pts** Maps still in progress Standing expected 11
12	**RED FLOGA** Greece	**Expected finish 12 | 3.4 kills | 9.1 pts** They got 2 kills | place 7 BELOW	**Expected finish 12 | 3.2 kills | 8.5 pts** They got 2 kills | place 6 BELOW	**Expected finish 12 | 3.1 kills | 8.4 pts** They got 5 kills | place 3 PERFORMANCE	**Expected to finish 12 | 9.7 kills | 26 pts** They got table 10 | 9 kills | 26 pts Standing expected 12 | actual 10 PERFORMANCE

Expected is what the platform thinks this team should do on that map, from their circuit history. They got is the real result. MATCH = on expectation. PERFORMANCE = above. BELOW = under. Place slack +/-2, kill slack +/-3. Grey means not enough history - need 2 games. Expected finish is current form: real matches only, last games any map, place points (BOOYAH max 12) plus kills, newer and bigger cups weigh more, 40% vs tonight's lobby when they already played. Actual standing is the official table. Nothing is invented.