

ECEL Rookie Series Season 1

GRAND FINAL | GRAND FINAL

12 teams | 14 maps | ECEL Platform

Rank	Team	Be rm ud d	Kal ah ar r	Pu rga to r	Pu rga to r	Be rm ud d	Kal ah ar r	Pu rga to r	Ne xte rra d	Be rm ud d	Ne xte rra d	Kal ah ar r	Pu rga to r	Sol ara cte d	Be rm ud d	After all maps
1	F Faixa Preta Portugal	Expected finish 2 16.4 kills MATCH 25.1 pts	Expected finish 2 14.7 kills PERFORMANCE 26.7 pts	Expected finish 1 15 kills 23.6 pts	Expected finish 1 14.9 kills BELOW 22.6 pts	Expected finish 1 15.8 kills BELOW 23.8 pts	Expected finish 1 15.3 kills PERFORMANCE 24 pts	Expected finish 1 16.1 kills MATCH 24.6 pts	Expected finish 1 16.3 kills PERFORMANCE 25.9 pts	Expected finish 1 17.1 kills BELOW 25.9 pts	Expected finish 1 16.5 kills BELOW 24.1 pts	Expected finish 1 15 kills 22.9 pts	Expected finish 1 14.3 kills PERFORMANCE 21.7 pts	Expected finish 1 14.5 kills BELOW 22.5 pts	Expected finish 2 13.1 kills BELOW 20.5 pts	Expected to finish 1 215 kills Standing 329.6 pts MATCH actual 1
2	ARISE Arise X Bosnia and Herzegovina	Expected finish 7 10 kills 10.4 pts	Expected finish 6 8 kills 13.7 pts	Expected finish 5 10.4 kills BELOW 15.9 pts	Expected finish 5 10.2 kills BELOW 15.5 pts	Expected finish 3 9.7 kills BELOW 14.6 pts	Expected finish 5 8.9 kills PERFORMANCE 15.6 pts	Expected finish 3 9.2 kills BELOW 14 pts	Expected finish 3 9.4 kills MATCH 14.5 pts	Expected finish 1 9.1 kills MATCH 14.3 pts	Expected finish 3 9.3 kills PERFORMANCE 14.6 pts	Expected finish 2 10.6 kills PERFORMANCE 17.5 pts	Expected finish 1 9.5 kills PERFORMANCE 15.6 pts	Expected finish 2 12.3 kills MATCH 20 pts	Expected finish 1 13.4 kills PERFORMANCE 17.8 pts	Expected to finish 4 137.4 kills Standing 216.5 pts MATCH actual 2
3	KNAVES KNAVES Turkey	Expected finish 1 15.9 kills BELOW 25.3 pts	Expected finish 1 15 kills 23.3 pts	Expected finish 2 10.9 kills BELOW 19.3 pts	Expected finish 3 9.4 kills BELOW 17 pts	Expected finish 4 7.9 kills PERFORMANCE 14.5 pts	Expected finish 4 8.1 kills BELOW 14.1 pts	Expected finish 6 6.9 kills MATCH 12.3 pts	Expected finish 7 6 kills 11.4 pts	Expected finish 5 5.8 kills PERFORMANCE 10.4 pts	Expected finish 8 6.5 kills PERFORMANCE 10.8 pts	Expected finish 6 7.4 kills PERFORMANCE 11.8 pts	Expected finish 7 7.8 kills BELOW 12.1 pts	Expected finish 4 9 kills 14.1 pts	Expected finish 5 8.3 kills BELOW 14 pts	Expected to finish 3 124.9 kills Standing 200.3 pts BELOW actual 5
4	HOME SHARK HOME SHARK Vietnam	Expected finish 4 15 kills 19.3 pts	Expected finish 3 11.8 kills BELOW 19.8 pts	Expected finish 3 9.9 kills BELOW 16.9 pts	Expected finish 2 9.8 kills PERFORMANCE 17 pts	Expected finish 2 11.3 kills BELOW 19.2 pts	Expected finish 2 10 kills 16.8 pts	Expected finish 4 8.1 kills BELOW 13.5 pts	Expected finish 4 7.4 kills BELOW 12.3 pts	Expected finish 5 7.1 kills PERFORMANCE 11.9 pts	Expected finish 7 6.8 kills MATCH 11.8 pts	Expected finish 5 7.1 kills MATCH 12.5 pts	Expected finish 5 7.6 kills BELOW 13 pts	Expected finish 7 10.6 kills 14.1 pts	Expected finish 7 6.3 kills PERFORMANCE 11.5 pts	Expected to finish 4 120.2 kills Standing 206.1 pts MATCH actual 4
5	IBRASSADOS IBRASSADOS Greece	Expected finish 5 9.4 kills BELOW 14.2 pts	Expected finish 5 9 kills 13.7 pts	Expected finish 6 8.2 kills BELOW 12.1 pts	Expected finish 6 9.4 kills 13.9 pts	Expected finish 5 9.4 kills PERFORMANCE 15.9 pts	Expected finish 3 10.2 kills BELOW 15.3 pts	Expected finish 2 9.8 kills 14.9 pts	Expected finish 2 9.8 kills 14.9 pts	Expected finish 2 9.8 kills 14.9 pts	Expected finish 2 9.8 kills 14.9 pts	Expected finish 4 9.8 kills 14.9 pts	Expected finish 3 9.8 kills 14.9 pts	Expected finish 3 9.9 kills 15.1 pts	Expected finish 4 10.3 kills 15.7 pts	Expected to finish 5 134.3 kills Standing 203.3 pts BELOW actual 10
6	ZEROO SQUAD ZEROO SQUAD Turkey	Expected finish 3 15.5 kills BELOW 22.1 pts	Expected finish 4 13.4 kills BELOW 18.1 pts	Expected finish 4 11.4 kills BELOW 16.7 pts	Expected finish 4 10.2 kills BELOW 15.6 pts	Expected finish 6 7.8 kills BELOW 12.8 pts	Expected finish 6 8 kills 13.5 pts	Expected finish 5 7.8 kills PERFORMANCE 13.3 pts	Expected finish 5 6.5 kills BELOW 11.8 pts	Expected finish 6 5.9 kills MATCH 11.3 pts	Expected finish 5 6.5 kills BELOW 12.1 pts	Expected finish 7 6.6 kills PERFORMANCE 11.3 pts	Expected finish 8 6.9 kills MATCH 12 pts	Expected finish 6 7.1 kills MATCH 13 pts	Expected finish 6 6.8 kills 12.3 pts	Expected to finish 6 118.8 kills Standing 196.5 pts MATCH actual 6
7	SURVIVORS SURVIVORS Romania	Expected finish 6 7.7 kills PERFORMANCE 14 pts	Expected finish 7 6.7 kills BELOW 12.9 pts	Expected finish 8 6 kills 11.9 pts	Expected finish 10 4.7 kills BELOW 9 pts	Expected finish 7 5.9 kills BELOW 11.3 pts	Expected finish 10 4.8 kills PERFORMANCE 9.3 pts	Expected finish 10 4.2 kills PERFORMANCE 9 pts	Expected finish 6 5.9 kills MATCH 11.8 pts	Expected finish 14 6.4 kills PERFORMANCE 12.5 pts	Expected finish 4 7.1 kills BELOW 13.6 pts	Expected finish 3 7.5 kills BELOW 13.6 pts	Expected finish 4 7.1 kills BELOW 14.4 pts	Expected finish 3 6.1 kills PERFORMANCE 11.8 pts	Expected finish 5 8.7 kills MATCH 17.9 pts	Expected to finish 7 88.8 kills Standing 178.2 pts MATCH actual 3
8	LINE 21 LINE 21 Albania	Expected finish 8 5.6 kills BELOW 11.3 pts	Expected finish 11 4.2 kills MATCH 8.9 pts	Expected finish 12 3.8 kills PERFORMANCE 7 pts	Expected finish 8 5.8 kills BELOW 10.1 pts	Expected finish 10 5.2 kills PERFORMANCE 12 pts	Expected finish 9 5.4 kills PERFORMANCE 9.6 pts	Expected finish 7 6.7 kills MATCH 11.7 pts	Expected finish 8 6.1 kills PERFORMANCE 10.7 pts	Expected finish 3 5.8 kills BELOW 10.9 pts	Expected finish 6 6.1 kills BELOW 12 pts	Expected finish 9 4 kills 9.6 pts	Expected finish 6 5.8 kills BELOW 12.5 pts	Expected finish 9 4.4 kills BELOW 10.1 pts	Expected finish 9 3.6 kills PERFORMANCE 9 pts	Expected to finish 8 72.5 kills Standing 142.6 pts MATCH actual 8
9	SAIYAN FLOW SAIYAN FLOW Spain	Expected finish 10 6.8 kills MATCH 10.6 pts	Expected finish 10 6.1 kills MATCH 9 pts	Expected finish 10 5.9 kills PERFORMANCE 8.4 pts	Expected finish 9 5.4 kills PERFORMANCE 7.1 pts	Expected finish 8 5.6 kills BELOW 11.3 pts	Expected finish 7 4.8 kills PERFORMANCE 10.5 pts	Expected finish 8 4.5 kills BELOW 10.7 pts	Expected finish 9 4 kills 10.0 pts	Expected finish 9 3.4 kills BELOW 9.8 pts	Expected finish 9 3.1 kills MATCH 9 pts	Expected finish 10 2.8 kills 10.3 pts	Expected finish 9 2.8 kills 9.3 pts	Expected finish 10 2.8 kills 9.3 pts	Expected finish 10 2.3 kills PERFORMANCE 9 pts	Expected to finish 8 60.3 kills Standing 137.2 pts MATCH actual 9
10	VEX PROTOCOL VEX PROTOCOL Bangladesh	Expected finish 12 5.2 kills PERFORMANCE 10 pts	Expected finish 12 3.3 kills PERFORMANCE 8 pts	Expected finish 7 5.5 kills BELOW 12 pts	Expected finish 7 5.2 kills MATCH 11.1 pts	Expected finish 9 5.4 kills MATCH 10.9 pts	Expected finish 8 5.3 kills BELOW 10 pts	Expected finish 11 4.8 kills BELOW 9.3 pts	Expected finish 11 4.3 kills BELOW 8.4 pts	Expected finish 10 4.1 kills 8 pts	Expected finish 11 4.1 kills 8 pts	Expected finish 11 4.1 kills 8 pts	Expected finish 11 4.1 kills 8 pts	Expected finish 11 4 kills 7.7 pts	Expected finish 12 3.6 kills saved 6.9 pts	Expected to finish 10 63 kills Standing 126.3 pts BELOW actual 11
11	VANGUARD VANGUARD Serbia	Expected finish 11 6 kills 10.4 pts	Expected finish 9 5.2 kills MATCH 9.3 pts	Expected finish 11 5.1 kills BELOW 8.4 pts	Expected finish 12 4.7 kills MATCH 7.4 pts	Expected finish 12 4.6 kills PERFORMANCE 7.1 pts	Expected finish 11 6 kills 9 pts	Expected finish 9 6.2 kills MATCH 9.6 pts	Expected finish 10 6.2 kills BELOW 9.2 pts	Expected finish 11 4.9 kills PERFORMANCE 7.5 pts	Expected finish 10 5.5 kills BELOW 8.8 pts	Expected finish 8 5.4 kills MATCH 9.6 pts	Expected finish 10 4.9 kills PERFORMANCE 8.6 pts	Expected finish 8 6 kills 10.6 pts	Expected finish 8 4.9 kills PERFORMANCE 9.3 pts	Expected to finish 11 75.6 kills Standing 124.8 pts PERFORMANCE actual 7
12	HYDRAS HYDRAS Romania	Expected finish 9 5.8 kills BELOW 10.7 pts	Expected finish 8 5 kills 10 pts PERFORMANCE 8 pts	Expected finish 9 5.1 kills BELOW 10.3 pts	Expected finish 11 4.2 kills BELOW 9.1 pts	Expected finish 11 3.9 kills 7.3 pts	Expected finish 12 3.9 kills 7.3 pts	Expected finish 12 3.9 kills 7.3 pts	Expected finish 12 3.9 kills 7.3 pts	Expected finish 12 3.9 kills 7.3 pts	Expected finish 12 3.9 kills 7.3 pts	Expected finish 12 3.9 kills 7.3 pts	Expected finish 12 3.9 kills 7.3 pts	Expected finish 12 4 kills 7.4 pts	Expected finish 11 3.8 kills 7.3 pts	Expected to finish 12 59.1 kills Standing 112.8 pts MATCH actual 12

Expected is what the platform thinks this team should do on that map, from their circuit history. They got is the real result. MATCH = on expectation. PERFORMANCE = above. BELOW = under. Place slack +/-2, kill slack +/-3. Grey means not enough history - need 2 games. Expected finish is current form: real matches only, last games any map, place points (BOOYAH max 12) plus kills, newer and bigger cups weigh more, 40% vs tonight's lobby when they already played. Actual standing is the official table. Nothing is invented.