

ECEL 2025 :HellRiaser Cup

Group Stage | Group A

12 teams | 6 maps | ECEL Platform

Rank	Team	 Solara Expected vs they got	 Kalahari Expected vs they got	 Purgatory Expected vs they got	 Alpine Expected vs they got	 Nexterra Expected vs they got	 Bermuda Expected vs they got	After all maps Average place total kills standing
1	 Alpha E-SPORTS  Portugal	Expected finish - They got 22 kills place 1	Expected finish - They got 27 kills place 1	Expected finish 1 24.5 kills 36.5 pts They got 23 kills place 1 MATCH	Expected finish 1 24 kills 36 pts They got 16 kills place 3 BELOW	Expected finish 1 22 kills 33.3 pts No result saved	Expected finish 1 17.6 kills 27.2 pts No result saved	Expected to finish 1 88.1 kills 133 pts They got table 1 88 kills 132 pts Standing expected 1 actual 1 MATCH
2	 SURVIVORS  Romania	Expected finish - They got 4 kills place 3	Expected finish - They got 6 kills place 6	Expected finish 2 5 kills 12.5 pts They got 3 kills place 10 BELOW	Expected finish 5 4.3 kills 10 pts They got 17 kills place 2 PERFORMANCE	Expected finish 2 7.5 kills 14 pts They got 5 kills place 4 MATCH	Expected finish 2 7 kills 13.8 pts They got 6 kills place 2 MATCH	Expected to finish 2 23.8 kills 50.3 pts They got table 2 41 kills 80 pts Standing expected 2 actual 2 MATCH
3	 13 ZON  Bosnia and Herzegovina	Expected finish - They got 6 kills place 2	Expected finish - They got 0 kills place 5	Expected finish 3 3 kills 11 pts They got 4 kills place 4 MATCH	Expected finish 2 3.3 kills 11.3 pts They got 9 kills place 5 PERFORMANCE	Expected finish 4 4.8 kills 12.5 pts They got 5 kills place 5 MATCH	Expected finish 4 4.8 kills 12.4 pts They got 8 kills place 6 PERFORMANCE	Expected to finish 3 15.9 kills 47.2 pts They got table 5 32 kills 71 pts Standing expected 3 actual 5 BELOW
4	 RRSH Bloody  Albania	Expected finish - They got 0 kills place 7	Expected finish - They got 2 kills place 3	Expected finish 5 1 kills 8 pts They got 7 kills place 2 PERFORMANCE	Expected finish 3 3 kills 10.7 pts They got 7 kills place 1 PERFORMANCE	Expected finish 3 4 kills 12.8 pts They got 3 kills place 2 MATCH	Expected finish 3 3.8 kills 12.6 pts They got 2 kills place 1 MATCH	Expected to finish 4 11.8 kills 44.1 pts They got table 3 21 kills 75 pts Standing expected 4 actual 3 PERFORMANCE
5	 A7 ESPORTS  Romania	Expected finish - They got 7 kills place 4	Expected finish - They got 0 kills place 11	Expected finish 6 3.5 kills 7.5 pts They got 9 kills place 5 PERFORMANCE	Expected finish 4 5.3 kills 10.3 pts They got 2 kills place 6 BELOW	Expected finish 5 4.5 kills 9.8 pts They got 10 kills place 1 PERFORMANCE	Expected finish 5 5.6 kills 12.2 pts They got 6 kills place 3 MATCH	Expected to finish 5 18.9 kills 39.8 pts They got table 4 34 kills 72 pts Standing expected 5 actual 4 PERFORMANCE
6	 Absolute KO  United Kingdom	Expected finish - They got 4 kills place 5	Expected finish - They got 0 kills place 2	Expected finish 4 2 kills 10 pts They got 3 kills place 6 MATCH	Expected finish 6 2.3 kills 9.7 pts They got 1 kills place 4 MATCH	Expected finish 6 2 kills 9.5 pts They got 1 kills place 6 MATCH	Expected finish 6 1.8 kills 9 pts They got 1 kills place 7 MATCH	Expected to finish 6 8.1 kills 38.2 pts They got table 6 10 kills 46 pts Standing expected 6 actual 6 MATCH
7	 RG Gaming 007  Albania	Expected finish - They got 3 kills place 6	Expected finish - They got 0 kills place 8	Expected finish 7 1.5 kills 6.5 pts They got 2 kills place 8 MATCH	Expected finish 8 1.7 kills 6.3 pts They got 7 kills place 7 PERFORMANCE	Expected finish 7 3 kills 7.8 pts They got 0 kills place 7 MATCH	Expected finish 7 2.4 kills 7.2 pts They got 6 kills place 4 PERFORMANCE	Expected to finish 7 8.6 kills 27.8 pts They got table 7 18 kills 44 pts Standing expected 7 actual 7 MATCH
8	 Baby Gang  Switzerland	Need 2 prior games	Expected finish - They got 4 kills place 7	Expected finish 10 2 kills 5 pts They got 6 kills place 3 PERFORMANCE	Expected finish 7 3.3 kills 8.3 pts They got 0 kills place 9 BELOW	Expected finish 8 2.5 kills 7 pts No result saved	Expected finish 9 2 kills 6 pts No result saved	Expected to finish 8 9.8 kills 26.3 pts They got table 9 10 kills 24 pts Standing expected 8 actual 9 BELOW
9	 Oltean Clan  Romania	Expected finish - They got 3 kills place 8	Expected finish - They got 1 kills place 9	Expected finish 9 2 kills 5.5 pts They got 0 kills place 9 MATCH	Expected finish 9 1.3 kills 4.7 pts They got 0 kills place 10 MATCH	Expected finish 10 1 kills 4 pts They got 7 kills place 3 PERFORMANCE	Expected finish 8 2.2 kills 6.4 pts They got 3 kills place 5 PERFORMANCE	Expected to finish 9 6.5 kills 20.6 pts They got table 8 14 kills 36 pts Standing expected 9 actual 8 PERFORMANCE
10	 Danger Team  Romania	Expected finish - They got 1 kills place 9	Expected finish - They got 0 kills place 4	Expected finish 8 0.5 kills 6 pts No result saved	Expected finish 10 0.3 kills 4 pts They got 3 kills place 8 MATCH	Expected finish 9 1 kills 4.8 pts No result saved	Expected finish 10 0.8 kills 4 pts No result saved	Expected to finish 10 2.6 kills 18.8 pts They got table 10 4 kills 16 pts Standing expected 10 actual 10 MATCH
11	 NXT E-SPORTS  Romania	Need 2 prior games	Expected finish - They got 0 kills place 10	Expected finish 11 0 kills 1 pts They got 2 kills place 7 PERFORMANCE	Expected finish 11 0.7 kills 3 pts No result saved	Expected finish 11 0.5 kills 2.3 pts No result saved	Expected finish 11 0.4 kills 1.8 pts No result saved	Expected to finish 11 1.6 kills 8.1 pts They got table 11 2 kills 7 pts Standing expected 11 actual 11 MATCH
12	 Mert Team  Turkey	Need 2 prior games	Need 2 prior games	Expected finish 12 0 kills 0 pts No result saved	Expected finish 12 0 kills 0 pts No result saved	Expected finish 12 0 kills 0 pts No result saved	Expected finish 12 0 kills 0 pts No result saved	Expected to finish 12 0 kills 0 pts They got table 12 0 pts Standing expected 12 actual 12 MATCH

Expected is what the platform thinks this team should do on that map, from their circuit history. They got is the real result. MATCH = on expectation. PERFORMANCE = above. BELOW = under. Place slack +/-2, kill slack +/-3. Grey means not enough history - need 2 games. Expected finish is current form: real matches only, last games any map, place points (BOOYAH max 12) plus kills, newer and bigger cups weigh more, 40% vs tonight's lobby when they already played. Actual standing is the official table. Nothing is invented.